Midterm Exam

(October 16th @ 5:30 pm)

Presentation and clarity are very important! Show your procedure!

PROBLEM 1 (20 PTS)

a) Complete the following table. The decimal numbers are unsigned: (5 pts.)

Decimal	BCD	Binary	Reflective Gray Code
33			
			100101
	000100110011		

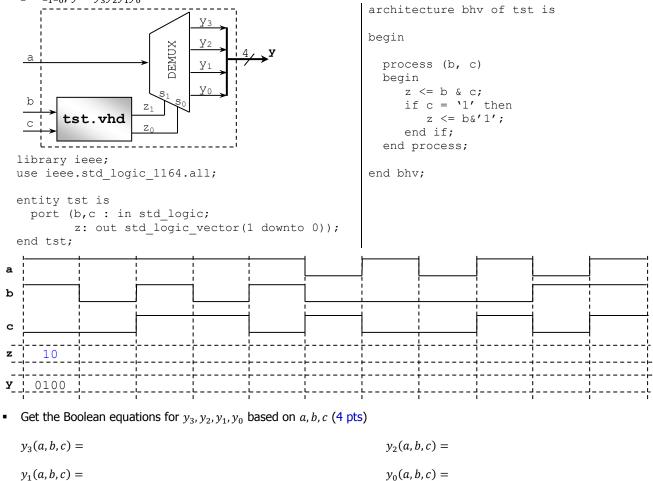
b) Complete the following table. The decimal numbers are signed. Use the fewest number of bits in each case: (12 pts.)

REPRESENTATION				
Decimal	Sign-and-magnitude	1's complement	2's complement	
	111010			
			100000	
		010111		
-33				
		1011		
			1011	

c) Convert the following decimal numbers to their 2's complement representations. (3 pts) \checkmark -21.375 \checkmark 19.125

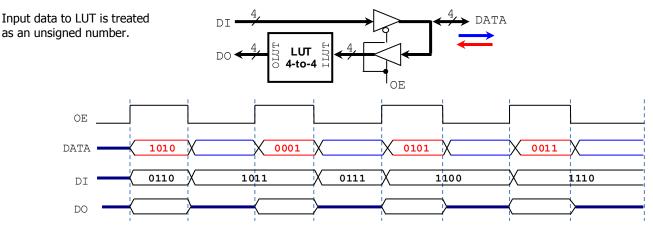
PROBLEM 2 (16 PTS)

• Complete the timing diagram of the following circuit. The VHDL code (tst.vhd) corresponds to the shaded circuit. $z = z_1 z_0$, $y = y_3 y_2 y_1 y_0$



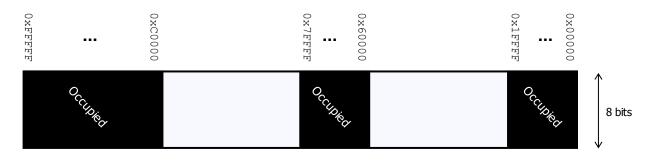
PROBLEM 3 (10 PTS)

• Given the following circuit, complete the timing diagram (signals *DO* and *DATA*). The LUT 4-to-4 implements the following function: OLUT = [sqrt(ILUT)]. For example: $ILUT = 1100 \rightarrow OLUT = 0100$



PROBLEM 4 (11 PTS)

- The figure below depicts the entire memory space of a microprocessor. Each memory address occupies one byte. $1KB = 2^{10}$ bytes, $1MB = 2^{20}$ bytes, $1GB = 2^{30}$ bytes
 - ✓ What is the size (in bytes, KB, or MB) of the memory space? What is the address bus size of the microprocessor? (2 pts.)
 - ✓ If we have a memory chip of 128 KB, how many bits do we require to address those 128 KB of memory? (1 pt.)
 - ✓ We want to connect the 128 KB memory chip to the microprocessor. For optimal implementation, we must place those 128 KB in an address range where every address shares some MSBs. Provide a list of all the possible address ranges that the 128 KB memory chip can occupy. You can only use the non-occupied portions of the memory space as shown below.



PROBLEM 5 (17 PTS)

- a) Perform the following additions and subtractions of the following unsigned integers. Use the fewest number of bits *n* to represent both operators. Indicate every carry (or borrow) from c_0 to c_n (or b_0 to b_n). For the addition, determine whether there is an overflow. For the subtraction, determine whether we need to keep borrowing from a higher byte. (6 pts) \checkmark 29 - 50
- b) Perform the following operations, where numbers are represented in 2's complement. Indicate every carry from c_0 to c_n . For each case, use the fewest number of bits to represent the summands and the result so that overflow is avoided. (8 pts) $\sqrt{-79 + 62}$
- c) Perform binary multiplication of the following numbers that are represented in 2's complement arithmetic. (3 pts) \checkmark 7 x -8

PROBLEM 6 (10 PTS)

• Sketch the circuit that computes $|A - B| \times 2$, where A, B are 4-bit <u>unsigned</u> numbers. For example: $A = 0101, B = 1101 \rightarrow |A - B| \times 2 = 8 \times 2 = 16$. You can only use full adders and logic gates. Your circuit must avoid overflow.

PROBLEM 7 (16 PTS)

- An LED is lit (f = 1) when the combination of four active-high switches (a, b, c, d) represents an unsigned integer that is odd and prime, otherwise f = 0. For example: if $abcd = 0001 \rightarrow f = 0$. If $abcd = 1011 \rightarrow f = 1$.
 - a) Provide the simplified expression for f and sketch this circuit using logic gates. (4 pts)
 - b) Implement the previous circuit using <u>ONLY</u> 2-to-1 MUXs (AND, OR, NOT, XOR gates are not allowed). (12 pts)

